



Tipp Monroe Community Services, Inc.

2025 Grades 7-8

Boys Youth Basketball Information

2025 GAME SCHEDULE

Saturday, January 18, 2025: Games Begin		Location: Broadway School	
10:00 am - 11:15 am		B1 vs B2	
11:15 am - 12:30 pm		B3 vs B4	
Saturday, January 25, 2025		Location: Broadway School: Photo Day	
10:00 am - 11:15 am		B2 vs B4	
11:15 am - 12:30 pm		B1 vs B3	
Saturday, February 1, 2025:		Location: Broadway School	
10:00 am - 11:15 am		B4 vs B1	
11:15 am - 12:30 pm		B3 vs B2	
Saturday, February 8, 2025		Location: Broadway School	
10:00 am - 11:15 am		B1 vs B2	
11:15 am - 12:30 pm		B3 vs B4	
Saturday, February 15, 2025		Location: Broadway School	
10:00 am - 11:15 am		B4 vs B2	
11:15 am - 12:30 pm		B1 vs B3	
Saturday, February 22, 2025		Location: Broadway School	
10:00 am - 11:15 am		B1 vs B4	
11:15 am - 12:30 pm		B2 vs B3	
Saturday, March 1, 2024		Location: Broadway School	
10:00 am - 11:15 am		B2 vs B1	
11:15 am - 12:30 pm		B3 vs B4	
Saturday, March 8, 2024		Location: Broadway School	
10:00 am - 11:15 am		B1 vs B3	
11:15 am - 12:30 pm		B2 vs B4	

COACHES

Team/Color	Coaches	Phone #	Team #/Color	Coaches	Phone
1 - Red	AJ Jergens	937-623-4148	3 - Green	Ryan Ranly	614-208-4688
2 - Black	Mike McDermott	937-573-8535	4 - Gold	Jacob Elder	614-306-1332

Picture Day: Saturday, January 25, Broadway School Cafeteria.

Photo Schedules will be sent by email, posted on the TMCS Basketball Facebook page, or available in the closet at the Broadway School.

WEEKEND PRACTICES

Once games start there will be no practice on the weekend.

Saturday, January 11, 2024: Practice	Location: Broadway School
10:00 am - 11:15 am	B2 vs B1
11:15 am - 12:30 pm	B3 vs B4

WEATHER POLICY

The Basketball Program will be canceled when Tipp City Schools close down evening sports or the roads are too dangerous to travel. WDTN Channel 2 or WHIO Channel 7 for closing information.

For any questions, please call the TMCS office (937-667-8631)
or email Kathy Taylor (ktaylor@tmcomservices.org)

*Thank you for participating in the
TMCS Rec Basketball Program!*